

2020 AGM: Nominees for General Member - ACSA Management Committee



Lisa Evans (WA)

Commitment to and experience in citizen science

I have been the Project Officer for the citizen science project AstroQuest for the past three years. As the funding for that project has come to an end, I am no longer working in citizen science, but would like to stay involved in this area as a volunteer, as well as find new opportunities for employment and research.

Business Skills *Experience in strategic planning; establishing or working with/in a not-for-profit (NFP) organisation; experience in managing budgets/finances; managing organisational risk; understanding the legal framework within which NFPs operate; leading change within an organisation*

I have been a director of two start ups - a 3D animation studio and a game studio. I helped with managing the bookkeeping for the game studio for the first few years. I have also been a committee member and treasurer for the WA Animation association (WAnimate) in the past, and I'm a volunteer for ASC (Australian Science Communicators) working on improving their digital systems. My work as Project Officer for AstroQuest at ICRAR has involved managing budgets/finances and understanding many legal issues for a NFP research institution.

Stakeholder Engagement *Ability to work and communicate with multiple and diverse stakeholders to achieve positive outcomes, including government (local, state and federal), scientific community, community groups, educators and the private sector*

As Project Officer for AstroQuest I have engaged stakeholders including astronomy researchers, educators, the general public and school children. This has included consulting with stakeholders in developing the platform, recruiting citizen scientists, communicating difficult scientific concepts to general audiences, and presenting about AstroQuest at conferences or various forms of media. I have also been responsible for progress reporting to IAScience over the course of managing the project. In my previous work developing serious games I have engaged with many private sector and government stakeholders, including designing/developing serious games for Road Safety WA and Surf Lifesaving WA.

Fundraising *Experience in raising funds (including for NFPs); knowledge of funding initiatives (including government, philanthropic, corporate)*

This is an area that I don't currently have experience in.